
National Machine Hack

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About This Game

About game:

This is a 3rd-person simulation sandbox game and it is created with UE4 engine.
You are a munitions manufacturer in 1930s. The war is 5d3b920ae0

Title: National Machine
Genre: Indie, Simulation, Strategy, Early Access
Developer:
Eric Sun
Publisher:
Eric Sun
Release Date: 29 Jun, 2018

Minimum:

Requires a 64-bit processor and operating system

OS: Windows Vista or Windows 7

Processor: Core 2 Duo 2.4 GHz

English,German,Russian,Japanese,Simplified Chinese,French,Italian

national mincer machine. national juicer machine. street machine national 2018. national machinery show. national machine tools amritsar. national accounting machine. national machine gun association. national washing machine repair. national machinery works. national washing machine na-f42s3t. national vendors machine codes. national washing machine fully automatic. national machine tools. national machine tools mohali. national vending machine association. national lottery machine. national machine rajkot. national juicer machine japan. national horticulture machine. national machine press. national demo machine. national machine group. national flag machine gun. a national lottery machine 8 letters. national register

machine. national washing machine japan. national mehta machine. national rice machine. national ginning machine. national machine shop. national broach & machine co. national mochi machine. national machine products. national guards 100 machine oil sds. national machine repair. national machine tool association. national meat machine. national lotto machine numbers. national geographic machine impossible. national juicer machine of pakistan. national vendors vending machine hack. national machine elevator. national washing machine na-f6000. national machine tool financial corporation. national ice machine. national instruments machine vision. national packaging machines new delhi delhi. national header machine. national machine tool company. national bread machine. national vending machine vendors. national machine tools & equipments. national rivet machine. national geographic incredible human machine 1986. national machinery ohio. national rivet machine model 800. national washing machine price in pakistan. national vending machines for sale. national machine sandy utah. national nail machine. national machine company stow ohio. national machine and fabrication. national packing machine. national washing machine na f500. national juicer machine parts. national machine video. national vending machine manual. national farm machinery show 2019. national machine tools ghaziabad. national machinery. national rivet machine parts. national machine pc game. national silai machine kota rajasthan. national washing machine error codes. national farm machinery show 2018. national machine services. national lottery machine problems. vending machine national electrical code. national keema machine. national machinery xchange. national washing machine parts. national sewing machine model 876. national washing machine philippines. national washing machine

In the short time I have had this game Ive easily been able to guage what an utter POS it is. There is little to no thought put into the game. No description, advice or instruction upon start up.and the "help" menu pops up repeatedly while youre trying to do other things. The game seems like it might have been made by 5th grade special ed kids. There are stupid spelling mistakes and grammatical errors throughhout the menus. This just reminds me of why I NEVER by early access games. Utterand I think the full version probably wont be so far off from this one. Save your money and buy Factorio.. TL/DR: Early access game is not worth your time and money. I cannot in good concious recomend this game, if you could call it one, at this time. Reasons listed below: 1. No Tutorial: Lack of a write up clearly explaining how to play is non-existent. There is some arbitrary help screen that pops up every single time you click on something granted, however the screens which pop up, do not explain anything about what you have clicked on. The help screen that comes up isn't related at all to the function you are trying to perform. 2. No defined objective: Clicking 'New Game' launches you into some random dirt plot, presumably in a post apocalyptic England. The game should then give you some basic objective to get you started, but all you get instead is a clunky user interface and an irritating, poorly written, help screen. "Make stuff" is not a solid enough objective. 3. Price: I purchased this at \$14 (US) when it is hardly worth \$5 as it is. 4. Lack of end user options: There is an options screen on the main menu granted, but clicking on it and expecting to see actual options is an effort in futility. I spent 5 minutes in the program and could not understand anything. Within the first 5 to 10 minutes of a game, a player should have, at the very least, access to 5 points" 1. An introduction to the game mechanics. 2. A clearly defined objective. 3. Access to end user options to adjust settings 4. A visually represented understanding of how to proceed in the game. 5. A clearly written guide. A user should not have to navigate what is essentially the developers whiteboard notes in order to play the game. These are concepts that should already be fleshed out before allowing access. If anything, this should be offered in a closed ALPHA, not a buyable Alpha. I have asked for a refund as I cannot and will not, financially support a game that does not have the very basics available.. I don't recommend it, even for an early access game it is poorly developed and unfinished.. First I like it, i like the idea it has and I hope it will eventually show all the flaws of maintaining a warmachine during this time. Since this is early access, I am not going to do pros and cons, because its not fair. It is presented at this time in sandbox mode, so building cost nothing , and there is no demand for anything, but this is a good thing because it does take a long time to get your ducks in a row with this game, i would hate to be under a pressure of a demand, for instance it took me two years of game time to finally get a rifle factory going, why because how to place rail, assign them tasks, and which ones, heavy rail or regular rail needed to be learned. though you do not mine anything you still have to tell the trains what you need brought in. This is not s pretty game and it reflects the grit and grime of factories. I don't like the conveyor belts, they are a cheat to me, I hope they are temp and Eric will have truck transport or something to replace them, and they are not used extensively in this time in history. I never had the game lockup but did run into bugs that made me restart the game. Bug; menu sticks to mouse and moves around and wont paste down, present solution, restart game. Blue prints don't show building information anymore , restart game. rails don't connect right , delete rails and try again be aware of curve radius. Forge wont transport iron to steel fabrication building, solution you have to use the dedicated door and the heavy rail to transport all smelted metal. Train not importing materials you want, click on train your probably did not tell it too, i know i did I forgot to ask for rare ore , thought it was a bug then checked the train. chemical factory makes oxygen it is not imported forges make a lot of material so one forge for every major metal should be enough for the game at this stage of play. if you like space chem, factorio, big pharma or those type of games the sandbox mode is entertaining as it is in those game also. the game is rough though but has huge potential and I bought it to support an artist that put alot of heart and soul in it so far. I am not a

programmer so i have no way to tell if the game should be farther along or not. it is a bold dream to bring about and i hope it keeps going. For this price I know I will get enough entertainment with the sandbox to justify my out go. Now that I kinda know what I am doing I am going to try and make something bigger a fighter plane or a tank. This is far more primitive than factorio, because well 1930 was pretty primitive, so be prepared for nothing coming out easy.. the port systems ed up. No real tutorial or in-game guidance on how to create these assembly lines. This game isn't ready for my money yet.. Factorio rip off, also HUD is awful.. This idea of having a game that takes place in a time where nations are at war is a fantastic idea in my opinion. The game is very FAR from being a great one. It has such high potential and I would like to make suggestions to the developers about where they can improve. The game recently just got a new User interface update and I must say that update looks fabulous compared to the older one. However before they updated this UI they had rebuilt the way the traffic system works and in my opinion made it just alittle more complicated then what it used to be! Of course writing this review is probably my only way of suggesting ideas to the Dev. But for those out there that are looking for a great game from world war II, then this will be the game for you! Its extremely time consuming, but its not boring in anyway! As far as the suggestions Go from what I have seen, There are a few bugs around where the blue print and product buttons are as far as SPG and tank destroyer blue prints, They just do not show up there. The game could use abit better lighting for the whole screen as well as more buildings and things to build. Perhaps even adding more transport abilities for traffic like trucks that go from one building to the next rather then rails all over the map. Also the tutorial lacks alot of information, Like how this new port/panel management system or commonly preferred to as Traffic logistics by the devs is confusing if you have never played the game before. Thats All I got, I will say though I do recommend this game for those that are looking for something quite time consuming.. so lets start off with the fact that you cant click anything in the game even changed the graphics settings after some time of screwing with the mouse cant even play the game the whole bottom of the screen you cant even get the mouse to it everything is about 10 feet from the icon so to click on yes you have to bring the mouse to the other side of the scrren while the icon is on the other nothing is settings even helped bought this game not even 5 min ago an i am getting my money back DO NOT BUY THIS GAME

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